

# *Dragonlance Goblin Calendar*

*Years 422 – 424 AC*

*(or Years 1 – 3 AC respectively)*

v1.0

Created by,  
Tobin Melroy

**This calendar was created using information from the following sources:**

*Bertrem's Guide to the Age of Mortals: Everyday Life in Krynn of the Fifth Age* by Nancy Verian Berberick, Stan Brown, and Paul B. Thompson, published by Wizards of the Coast<sup>®</sup>, 2000

*Brothers in Arms* by Margaret Weis and Don Perrin, published by Wizards of the Coast<sup>®</sup>, 1999.

*Brothers Majere* by Kevin Stein, published by TSR<sup>®</sup>, 1990.

*Dragonlance Campaign Setting* by Margaret Weis, Don Perrin, Jamie Chambers and Christopher Coyle, Wizards of the Coast<sup>®</sup>, 2003.

*The History of Dragonlance: Being the Notes, Journals, and Memorabilia of Krynn* edited by Margaret Weis and Tracy Hickman, published by Wizards of the Coast<sup>®</sup>, 1995.

*Soulforge* by Margaret Weis, published by Wizards of the Coast<sup>®</sup>, 1999.

This document has several purposes. First, it's an easy way to keep track of what day it is, being in an easily recognizable calendar form. There are eight different calendars with different month and day names for different regions of Ansalon to allow for a more cultural role playing experience. Second, the colored bands above the days will allow the user to quickly determine what phase each moon is in every day of the year. Third, for role playing purposes, each moon's phase apex is marked on the calendar (what we typically call New Moon, First Quarter, Full Moon, and Last Quarter). An astute observer will notice that First Quarter and Last Quarter are opposite of what is seen in the Northern Hemisphere, and this is, of course, due to the fact that Ansalon is in the Southern Hemisphere of Krynn. Also included in the legend is approximate moonrise and moonset for the apexes for role playing purposes (others can be approximated linearly). Finally, this calendar has all the known Ansalonian holidays, and a brief description of each on the following pages.

There are a couple assumptions up front that should also be noted. First, because of the new dating system in the *Dragonlance Campaign Setting* the moons and dates are on an exact three year cycle. This means that once you have a starting point, (like I do here) you can add or subtract 3 years (or any multiple of 3) from the date and this calendar will be accurate. This of course excludes the time frame from Summer 383 AC to Fall 421 AC (because the moons are not present). Also (as noted by the title) there are two different starting points depending on whether you need a calendar for before the Second Cataclysm (the virtual year 0 AC) or for after the War of Souls (421 AC).

## Calculate the Needed Pattern

To calculate which of the three patterns you need, it is fairly simple (although slightly different depending on if you need a PC or an AC calendar). Essentially, you take the year you need and subtract from it the appropriate starting point. For calendars prior to the Second Cataclysm the starting point is the virtual year 0 AC. For calendars after the War of Souls the starting point is 421 AC.

Basic equation:  $(A - B)/3$

Where: A = Year  
B = Starting point

The pertinent information in the answer is the fractional part; it will tell you which calendar pattern to use. Also, depending on which major time frame you wish to use (PC, AC pre-Second Cataclysm, or AC post-War of Souls) there are slight changes that I will point out below.

### **PC Calendar:**

Select the year you wish the calendar for and subtract the starting point (virtual year 0 AC); because year 0 does not actually exist, you need to subtract an additional 1 (this only needs to be done for PC calendars). Divide the remaining number by 3.

<u>Fractional Part</u>	<u>Pattern</u>
0.667	1 AC
0.333	2 AC
0.000	3 AC

For example, I need the pattern for 981 PC.

$$(981 - 0 - 1)/3 = 326.667$$

The fractional part is 0.667; so I know that for 981 PC, I need to use the pattern given in this document as 1 AC.

### **AC Calendar (prior to Summer 383 AC):**

Select the year you wish the calendar for and subtract the starting point (virtual year 0 AC). Divide by 3.

<u>Fractional Part</u>	<u>Pattern</u>
0.333	1 AC
0.667	2 AC
0.000	3 AC

For example, I need the pattern for 348 AC.

$$(348 - 0)/3 = 116$$

There is no fractional part, so I know that for 348 AC, I need to use the pattern given in this document as 3 AC.

**AC Calendar (after the War of Souls):**

Select the year you wish the calendar for and subtract the starting point (421 AC). Divide by 3.

<u>Fractional Part</u>	<u>Pattern</u>
0.333	1 AC
0.667	2 AC
0.000	3 AC

For example, I need the pattern for 423 AC.

$$(423 - 421)/3 = 0.667$$

The fractional part is 0.667, so I know that for 423 AC, I need to use the pattern given in this document as 2 AC.

**Pre-Second Cataclysm Date Justification:**

In order to determine which calendar goes where, one must find a year that they know an Ansalonian Night of the Eye occurs (15<sup>th</sup> of Tenthmonth). The best candidate we have for this is the Night of the Eye mentioned in *Brothers Majere*, by Kevin Stein. If we start at the year 346, we know that Raistlin and Caramon left Solace in Ninthmonth of that year to travel to Wayreth. Raistlin took his test of the 7<sup>th</sup> day of the Seventhmonth of the year (thanks to *Soulforge*, by Margaret Weis), so we know that it must have been Seventhmonth 7, 347 AC. *Brothers in Arms* continues this story and ends in the spring of the following year, 348 AC. Finally we come to *Brothers Majere*. Now, it's not specifically stated, but it flows rather well (minus one little continuity error that has to be false if *Soulforge* is taken for truth) as happening in the mid to late summer after *Brothers in Arms*. This book ends with a Night of the Eye. So this gives a decent guess at a Night of the Eye happening on Tenthmonth 15, 348 AC.

Subtracting a number divisible by 3 (348) and one gets the starting point for pre-Second Cataclysm calendars, 0 AC (there is no *real* year 0 AC, so this is just a virtual year). I chose 0 because it greatly simplifies the calculations. Another nice thing is that this means there was a Night of the Eye less than three months before the Cataclysm which I believe matches previous documents on the subject.

**Post-War of Souls Date Justification:**

This one was a bit simpler; however, much of it is speculation on my part. In the summer of 421 AC, Mina started her quest for domination of Ansalon for her One God. We know

when the gods returned that fateful night, the moons were aligned, and a Night of the Eye occurred. For simplification reasons, I chose this date as Tenthmonth 15, 421 AC. My justification for it was that the One God's symbol was also an eye...One Eye looking down on Krynn. It made sense to me that she would therefore perform her final physical transformation/manifestation on a holiday that Ansalon was already familiar with (and carried a similar theme), the Festival of the Eye. Not only was there the familiar theme, but there was the corruption of a holy day that was once sacred to other gods. I think she would enjoy the irony.

# *Ansalonian Holidays*

## *Firstmonth*

- 3<sup>rd</sup> *Dark Day* – Anniversary of the First Cataclysm, the 13<sup>th</sup> day of the Yuletide celebration which begins on the 19<sup>th</sup> of Twelfthmonth. It is also considered holy to the followers of Takhisis as a celebration of her return from the exile imposed upon her by Huma Dragonbane.
- 18<sup>th</sup> *Night of the Mantis* – This holy day for followers of Majere is used to renew their focus and for initiations. They will spend the day fasting, chanting, and meditating.

## *Secondmonth*

- 8<sup>th</sup> *Snow Day* – Exactly five weeks into the year, it is a celebration of the nearing end of winter. The children typically spend the day playing in the snow.
- 9<sup>th</sup> – 13<sup>th</sup> *Harnkeggerfest* – Originally a dwarven celebration, it is now almost universally observed by all taverns and drinkers. It is a time of testing the first barrel of dwarf spirits and of drinking. Some see it as a holy celebration for Reorx as well.
- 22<sup>nd</sup> *The Oathbreaking* – Anniversary of the discovery of the origin of the draconians. Metallic dragons spend the day mourning for their lost children and viciously hunting down draconians.
- 23<sup>rd</sup> *Honor's Dawn* – Celebrated in Solamnia, this day honors the life of Knight of the Crown Sturm Brightblade by recognizing the day of his death and sacrifice. In the years following the War of the Lance, Solamnics began to make pilgrimages to Sturm's tomb in the High Clerist Tower.

## *Thirdmonth*

- 3<sup>rd</sup> *Siegeday* – Celebrated in Solamnia (and by most wizards), this day is the anniversary of the Blue Lady Kitiara's siege of Palanthas and the sacrifice of Archmage Raistlin Majere.
- 7<sup>th</sup> *Kite Day* – Last day of relaxation and fun before the real work begins for farming communities.

- 14<sup>th</sup> *Kith-Kanandras* – Qualinesti elves use this day to honor the life of their founding father, Kith-Kanan; it is the anniversary of Kith-Kanan’s death. The Qualinesti are different in that they celebrate the life of their founding father on both his day of Life-Gift and on the day of his death.
- 15<sup>th</sup> *Silvanosdras* – Silvanesti elves use this day to honor the life of their founding father, Silvanos.
- 21<sup>st</sup> *Spring Dawning* – First day of spring and the day of the Vernal Equinox. Celebrated by all of Ansalon, celebrations usually include some form of festival or feast. All turnings of the season are seen as holy times for the clerics and druids of Chislev.
- 22<sup>nd</sup> *Day of the Hunt* – A holy day, on the first day of every new season, the followers of Kiri-Jolith spend the day seeking wrongs to right and helping people in need.
- 25<sup>th</sup> *Day of Reflection* – The followers of Zivilyn spend this holy day in meditation. It usually begins with fasting and a fervent hymn.

### Fourthmonth

- 1<sup>st</sup> *Children’s Day* – It is a celebration of life, birth, and reproduction. It is a day of wild abandon and reckless joy. Any livestock born on this day are considered an omen of good luck.
- 4<sup>th</sup> *Harrowing* – Planting season starts this day. It is also seen as a holy day to the followers of Chislev. Her clerics and druids will wander into communities blessing the crops for a good season.
- 19<sup>th</sup> *Foregeday* – This holy day of Reorx is celebrated mostly by dwarves and clerics of Reorx. Blacksmiths forge particularly exquisite items and present them at a community feast.

### Fifthmonth

- 4<sup>th</sup> *Book Closing* – Starting after the Blue Lady’s War, this was the only time Astinus would set aside his pen for a whole day. Oddly nothing of historical significance ever seems to happen on this day. The day is spent in remembrance of Astinus and reading one’s favorite book.

- 11<sup>th</sup> *Visiting Day* – This is a day of spring cleaning. Most communities will clean in the morning, and then visit others' houses in the afternoon. The kender have their own version called "Hi, how are you?" Many people see it as a localized version of wanderlust.
- 13<sup>th</sup> *Feast of the Sea* – This day is considered holy to followers of Habbakuk and is also celebrated by seamen. It is an auspicious day to launch, begin building, or christen a new sea vessel. Most sailors toss small sacrifices to the waves for good luck.
- 25<sup>th</sup> *Vinasfest* – It is widely accepted in Solamnia that this is the day of Life-Gift for Vinas Solamnus and is used to honor the founding father of both Solamnia and her honorable protectors, the Knights of Solamnia.

### Sixthmonth

- 1<sup>st</sup> *Kith-Kananaitĥ* - Qualinesti elves use this day to honor the life of their founding father, Kith-Kanan; it is the anniversary of Kith-Kanan's Life-Gift. The Qualinesti are different in that they celebrate the life of their founding father on both his day of Life-Gift and the day of his death.
- 3<sup>rd</sup> *Day of Storms* – A holy day to the followers of Zeboim, it is also a day recognized by the northern sailors as the day that marks the middle of the storm season. The day is always marked by violent thunderstorms and cyclones. Sailors will pour red wine into the sea as a placating gift to the easily angered sea goddess.
- 21<sup>st</sup> *Mid-year Day* – This is the first day of summer and also the Summer Solstice. All turnings of the season are seen as holy times for the clerics and druids of Chislev.
- 22<sup>nd</sup> *Day of the Hunt* – A holy day, on the first day of every new season, the followers of Kiri-Jolith spend the day seeking wrongs to right and helping people in need.
- 23<sup>rd</sup> *Day of Fire* – Anniversary of the Second Cataclysm, the day Chaos was defeated.

### Seventhmonth

- 1<sup>st</sup> *Day of Sargonnas* – This day is a day of celebration honoring the day the minotaurs revolted against the dwarves of Kal-Thax and the idea that "might makes right."

- 8<sup>th</sup> *Greystone Eve* – This day is recognized by dwarves and kender (and probably would be by gnomes as well, if they cared). It is supposedly the day the Greystone of Gargath was released upon the world. Dwarves view the day with superstition, while kender happily hold Stone hunts.
- 15<sup>th</sup> *Festival of Candles* – This day the dwarves of Thorbardin honor their dead, and it is known only to them.
- 20<sup>th</sup> *Day of Dragons* – Recognized by evil chromatic dragons, it is the anniversary of their release from the Age of Exile. They celebrate this day the best way they know how, by wanton destruction.
- 23<sup>rd</sup> *Family Feast* – One month after the Day of Fire, it is a day of thanks and hope for the future.

### *Eighthmonth*

- 1<sup>st</sup> – 5<sup>th</sup> *Golden Week* – The priests of Shinare spend the first of these holy days fasting and taking inventory. It is always followed by a large party on the fifth day of the celebration.
- 28<sup>th</sup> *Festival of Bones* – Most people of Ansalon recognize this tradition of choosing one ancestor every year and honoring them on this day.

### *Ninthmonth*

- 13<sup>th</sup> *Heroes Meet* – Celebrated primarily in Abanasinia, this day is the anniversary of the day the Heroes of the Lance reunited before the war in Solace.
- 21<sup>st</sup> *Harvest Come* – Sometimes also referred to as “Summer’s End,” this holiday celebrates the last day of summer and occurs on the day of the Autumnal Equinox. Most places celebrate this with a large local festival or feast. All turnings of the season are seen as holy times for the clerics and druids of Chislev. This day is also seen as holy to the followers of Chemosh symbolizing the decay of nature into autumn. In the evening they consecrate new initiates.
- 22<sup>nd</sup> *Day of the Hunt* – A holy day, on the first day of every new season, the followers of Kiri-Jolith spend the day seeking wrongs to right and helping people in need.



25<sup>th</sup> *Qualintsalaroth* – Meaning “Death of Qualinesti”, it marks the anniversary of the day the Qualinesti elves abandoned their forest to the encroaching Dragonarmies during the War of the Lance. The Qualinesti elves use this day to honor their dead.

### Tenthmonth

12<sup>th</sup> *Festival of Knights* – This was a day celebrated in Palanthas following the War of the Lance honoring their saviors, the Knights of Solamnia.

15<sup>th</sup> *Festival of the Eye* – This is a day of great magical power for wizards. Although it is celebrated every year, the true power comes on a Night of the Eye. The conjunction of the three moons to form a large eye staring down on Krynn happens over Ansalon only once every three years, and this is the night it occurs. A year and a half later (Fourthmonth 15<sup>th</sup>), the actual conjunction happens over Taladas.

### Eleventhmonth

13<sup>th</sup> *Genealogy Day* – This day of celebration for the gnomes is sometimes called “Updateandverifyyourname Day.” They spend the day doing just that.

16<sup>th</sup> *Rifarsdag* – This is a day of celebration in Icewall, also known as “Reaver’s Day,” it is the anniversary of the death of White Dragon Highlord Feal-thas.

22<sup>nd</sup> *Old Folk’s Day* – Most communities use this day to honor the elders in the family. The younger family members spend the day doing special chores for their elders.

### Twelfthmonth

6<sup>th</sup> *Thanks-a-lot Day* – The Kender of the world spend this day in awe and thanks of all the wonderful things they have acquired over the year.

10<sup>th</sup> *Kharas’ Shame* – The Dwarves celebrate the dwarven hero Kharas. All dwarves will tuck their beards into their shirts and belts in silent honor of Kharas who shaved his own beard in shame of the Dwarfgate Wars.

19<sup>th</sup> *First Day of Yuletide* – This is the first official day of the two week long Yuletide Celebration.

- 21<sup>st</sup> *Yule* – Celebrated around the continent, Yule signifies the first day of winter (the Winter Solstice) and is a time of family togetherness and celebration. All turnings of the season are seen as holy times for the clerics and druids of Chislev.
- 22<sup>nd</sup> *Day of the Hunt* – A holy day, on the first day of every new season, the followers of Kiri-Jolith spend the day seeking wrongs to right and helping people in need.
- 25<sup>th</sup> *Brothersbane* – This day marks the catastrophic end to the Dwarfgate Wars. Dwarves spend this day in mourning. In the years following the War of the Lance on the morning of Brothersbane, the king of Thorbardin will meet with the thane of the Neidar on the shattered Plains of Dergoth and invite the hill dwarves into Thorbardin. Every year, the Neidar respectfully decline.

### *Unknown or Varied Dates*

*Celebration of Branchala* – Every community recognizes this holy day at a different time of the year. It is a celebration of life, and the clerics and bards who revere Branchala use this day to seek new followers.

*Holy Day of Mishakal* – Every community recognizes this holy day at a different time of the year. A holy day for the followers of Mishakal, it is usually chosen by the High Priest in that community to honor some important event in the community's past.

*Month of the Book* – Every priest chooses their own month as their holy month of service to their god, Gilean. The month is spent in service as an archivist or historian, usually in a local library.

*Day of Hearing* – Another holy day for the followers of Shinare, this day is chosen by the priest in question to listen to new ideas and to invest in the most creative or profitable one.

*Eternal Day* – The clerics of Serrion use this holy day to renew the spells for keeping the eternal fires lit. It is unclear if this is chosen from parish to parish or if there is one set day for all the churches.

*Sea Queen's Share* – This is a holy day of sacrifice for the sea queen, Zeboim. Sailors and coastal communities will toss wealth into the waves, if it floats, it's a good sign, but if it sinks, that is a bad omen.

# Goblin Calendar Legend

Moon	Moon Phase			
	Low Sanction	Waxing	High Sanction	Waning
Solinari				
Lunitari				
Nuitari				

Moon	Phase Apex			
	New Moon	First Quarter	Full Moon	Last Quarter
Solinari	○	◐	●	◑
Lunitari	○	◐	●	◑
Nuitari	○	◐	●	◑
Approximate Moonrise	Morning Watch (06:00)	High Watch (12:00)	Twelfth Watch (18:00)	Darkwatch (00:00)
Approximate Moonset	Twelfth Watch (18:00)	Darkwatch (00:00)	Morning Watch (06:00)	High Watch (12:00)

*1 AC Pattern*

# Famine

Guard	Pain	Fear	Rout	Strife	Feint	Flank
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28



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Dark Day

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17

Night of the Mantis



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# Madness

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	 2	 3	4	 5	6	 7
 Snow Day 8	 Harnkeggerfest 9	Harnkeggerfest 10	 Harnkeggerfest 11	Harnkeggerfest 12	 Harnkeggerfest 13	14
 15	16	 17	18	 19	 20	 21
 The Oathbreaking 22	 Honor's Dawn 23	24	 25	26	 27	28

# Girding


















Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 Seigeday 3	4	 5	6	 Kite Day 7
 8	 9	 10	 11	12	13	Kith-Kanandras 14
 Silvanosdras 15	16	 17	18	 19	20	 Spring Dawning 21
 Day of the Hunt 22	 23	24	 Day of Reflection 25	26	 27	 28

# Scouting

















Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Children's Day <b>1</b>	<b>2</b>	 <b>3</b>	Harrowing <b>4</b>	 <b>5</b>	<b>6</b>	 <b>7</b>
 <b>8</b>	 <b>9</b>	<b>10</b>	 <b>11</b>	<b>12</b>	<b>13</b>	<b>14</b>
 <b>15</b>	<b>16</b>	 <b>17</b>	 <b>18</b>	 Forgeday <b>19</b>	<b>20</b>	<b>21</b>
 <b>22</b>	 <b>23</b>	<b>24</b>	 <b>25</b>	<b>26</b>	 <b>27</b>	<b>28</b>





















# Campaign

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	Book Closing  5	6	 7
 8	 9	10	Visiting Day  11	12	Feast of the Sea  13	14
 15	16	 17	18	 19	20	 21
 22	 23	24	Vinasfest  25	 26	 27	28


















# Siege

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Kith-Kananaith 1	2	 Day of Storms 3	4	 5	6	 7
 8	 9	10	 11	12	13	14
 15	 16	 17	18	 19	20	 Mid-year Day 21
 Day of the Hunt 22	 Day of Fire 23	24	 25	26	 27	28


















# Flame

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Day of Sargonnas 1	2	 3	4	 5	 6	 7
 Greystone Eve 8	 9	10	 11	12	 13	14
 Festival of Candles 15	16	 17	18	 19	Day of Dragons 20	 21
 22	 Family Feast 23	 24	 25	26	 27	28


















# Sack

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Golden Week <b>1</b>	Golden Week <b>2</b>	 Golden Week <b>3</b>	Golden Week <b>4</b>	 Golden Week <b>5</b>	<b>6</b>	 <b>7</b>
 <b>8</b>	 <b>9</b>	<b>10</b>	 <b>11</b>	<b>12</b>	 <b>13</b>	 <b>14</b>
 <b>15</b>	<b>16</b>	 <b>17</b>	<b>18</b>	 <b>19</b>	<b>20</b>	 <b>21</b>
 <b>22</b>	 <b>23</b>	<b>24</b>	 <b>25</b>	<b>26</b>	 <b>27</b>	Festival of Bones <b>28</b>


















# Loot

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	 4	 5	6	 7
 8	 9	10	 11	12	 Heroes Meet 13	14
 15	16	 17	18	 19	20	 Harvest Come 21
 Day of the Hunt 22	 23	24	 Qualintalaroth 25	26	 27	28



















# Betrayal

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	 5	6	 7
 8	 9	10	 11	 12 Festival of Knights	 13	14
 15 Festival of the Eye	16	 17	18	 19	20	 21
 22	 23	24	 25	26	 27	28

# Pestilence

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	 2	 3		 5		 7
 8	 9	10	 11	12	Genealogy Day <b>13</b>	14
 15	Rifarsdag <b>16</b>	 17	18	 19	 20	 21
 Old Folk's Day <b>22</b>	 23	24	 25	26	 27	28

# Reward

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	 5	Thanks-a-lot Day 6	 7
 8	 9	 Kharas' Shame 10	 11	12	 13	14
 15	16	 17	18	 Yuletide Begins 19	20	 Yule 21
 Day of the Hunt 22	 23	24	 Brothersbane 25	26	 27	 28



## *2 AC Pattern*

# Famine

Guard	Pain	Fear	Rout	Strife	Feint	Flank
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28



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Dark Day



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Night of the Mantis



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# Madness

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	 5	6	 7
 Snow Day 8	 Harnkeggerfest 9	Harnkeggerfest  10	Harnkeggerfest  11	Harnkeggerfest  12	Harnkeggerfest  13	14
 15	16	 17	18	 19	20	 21
 The Oathbreaking 22	 Honor's Dawn 23	24	 25	 26	 27	28


















# Girding

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 Seigeday 3	4	 5	6	 Kite Day 7
 8	 9	10	 11	12	13	Kith-Kanandras 14
 Silvanosdras 15	 16	 17	18	 19	20	 Spring Dawning 21
 Day of the Hunt 22	 23	24	 Day of Reflection 25	26	 27	28


















# Scouting

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Children's Day <b>1</b>	<b>2</b>	 <b>3</b>	Harrowing <b>4</b>	 <b>5</b>	 <b>6</b>	 <b>7</b>
 <b>8</b>	 <b>9</b>	<b>10</b>	 <b>11</b>	<b>12</b>	<b>13</b>	<b>14</b>
 <b>15</b>	<b>16</b>	 <b>17</b>	<b>18</b>	 Forgeday <b>19</b>	<b>20</b>	<b>21</b>
 <b>22</b>	 <b>23</b>	 <b>24</b>	 <b>25</b>	<b>26</b>	 <b>27</b>	<b>28</b>


















# Campaign

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	 Book Closing 5	6	 7
 8	 9	10	 Visiting Day 11	12	 Feast of the Sea 13	 14
 15	16	 17	18	 19	20	 21
 22	 23	24	 Vinasfest 25	26	 27	28

# Siege



















Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Kith-Kananaith 1	2	 Day of Storms 3	 4	 5	6	 7
 8	 9	10	 11	12	 13	14
 15	16	 17	18	 19	20	 Mid-year Day 21
 Day of the Hunt 22	 Day of Fire 23	24	 25	26	 27	28

# Flame

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Day of Sargonnas 1	2	 3	4	 5	6	 7
 Greystone Eve 8	 9	10	 11	 12	 13	14
 Festival of Candles 15	16	 17	18	 19	Day of Dragons 20	 21
 22	 Family Feast 23	24	 25	26	 27	28



# Sack

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Golden Week <b>1</b>	 Golden Week <b>2</b>	 Golden Week <b>3</b>	Golden Week <b>4</b>	 Golden Week <b>5</b>	<b>6</b>	 <b>7</b>
 <b>8</b>	 <b>9</b>	<b>10</b>	 <b>11</b>	<b>12</b>	 <b>13</b>	<b>14</b>
 <b>15</b>	<b>16</b>	 <b>17</b>	<b>18</b>	 <b>19</b>	 <b>20</b>	 <b>21</b>
 <b>22</b>	 <b>23</b>	<b>24</b>	 <b>25</b>	<b>26</b>	 <b>27</b>	Festival of Bones <b>28</b>

# Loot

Guard	Pain	Fear	Rout	Strife	Feint	Flank
○ ○ ◐		●		◑		○
1	2	3	4	5	6	7
◑	◐	◑	●		◑	
8	9	10	11	12	Heroes Meet 13	14
● ○		◐		● ●		◑
15	16	17	18	19	20	Harvest Come 21
◑	○		◐		●	◑
Day of the Hunt 22	23	24	Qualintalaroth 25	26	27	28

# Betrayal

Guard	Pain	Fear	Rout	Strife	Feint	Flank
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28



1

2

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Festival of the Eye

15

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28

Festival of Knights

# Pestilence

Guard	Pain	Fear	Rout	Strife	Feint	Flank
○☾		●		☾		○
1	2	3	4	5	6	7
☽☑	☾		●		☾	
8	9	10	11	12	Genealogy Day 13	14
●○	Rifarsdag	○☾		●		☾
15	16	17	18	19	20	21
☽	○		☾	☽	●	
Old Folk's Day 22	23	24	25	26	27	28

# Reward

Guard	Pain	Fear	Rout	Strife	Feint	Flank
					Thanks-a-lot Day	
1	2	3	4	5	6	7
		Kharas' Shame				
8	9	10	11	12	13	14
					Yuletide Begins	
15	16	17	18	19	20	21
						
Day of the Hunt			Brothersbane			
22	23	24	25	26	27	28

# *3 AC Pattern*

# Famine

Guard	Pain	Fear	Rout	Strife	Feint	Flank
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28



1

2

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Dark Day



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10



11

12



13

14



15

16

17



Night of the Mantis

18



19

20

21



22



23



24



25




















26



27


















28

# Madness


















Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	 5	6	 7
 Snow Day 8	 Harnkeggerfest 9	Harnkeggerfest 10	 Harnkeggerfest 11	Harnkeggerfest 12	 Harnkeggerfest 13	 14
 15	16	 17	18	 19	20	 21
 The Oathbreaking 22	 Honor's Dawn 23	24	 25	26	 27	28





















# Girding

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 Seigeday 3	 4	 5	6	 Kite Day 7
 8	 9	10	 11	12	 13	Kith-Kanandras 14
 Silvanosdras 15	16	 17	18	 19	20	 Spring Dawning 21
 Day of the Hunt 22	 23	24	 Day of Reflection 25	26	 27	28








# Scouting

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Children's Day <b>1</b>	<b>2</b>	 <b>3</b>	Harrowing <b>4</b>	 <b>5</b>	<b>6</b>	 <b>7</b>
 <b>8</b>	 <b>9</b>	<b>10</b>	 <b>11</b>	 <b>12</b>	 <b>13</b>	<b>14</b>
 <b>15</b>	<b>16</b>	 <b>17</b>	<b>18</b>	 Forgeday <b>19</b>	<b>20</b>	 <b>21</b>
 <b>22</b>	 <b>23</b>	<b>24</b>	 <b>25</b>	<b>26</b>	 <b>27</b>	<b>28</b>


















# Campaign

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	 2	 3	4	 Book Closing 5	6	 7
 8	 9	10	 Visiting Day 11	12	 Feast of the Sea 13	14
 15	16	 17	18	 19	 20	 21
 22	 23	24	 Vinasfest 25	26	 27	28


















# Siege

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Kith-Kananaith <b>1</b>	<b>2</b>	 Day of Storms <b>3</b>	<b>4</b>	 <b>5</b>	<b>6</b>	 <b>7</b>
<b>8</b>	<b>9</b>	<b>10</b>	<b>11</b>	<b>12</b>	<b>13</b>	<b>14</b>
<b>15</b>	<b>16</b>	<b>17</b>	<b>18</b>	<b>19</b>	<b>20</b>	 Mid-year Day <b>21</b>
 Day of the Hunt <b>22</b>	 Day of Fire <b>23</b>	<b>24</b>	<b>25</b>	<b>26</b>	<b>27</b>	<b>28</b>


















# Flame

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Day of Sargonnas 1	2	 3	4	 5	6	 7
 Greystone Eve 8	 9	10	 11	12	 13	14
 Festival of Candles 15	16	 17	 18	 19	Day of Dragons 20	 21
 22	 Family Feast 23	24	 25	26	 27	28





















# Sack

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 Golden Week <b>1</b>	Golden Week <b>2</b>	 Golden Week <b>3</b>	Golden Week <b>4</b>	 Golden Week <b>5</b>	<b>6</b>	 <b>7</b>
 <b>8</b>	 <b>9</b>	<b>10</b>	 <b>11</b>	<b>12</b>	 <b>13</b>	<b>14</b>
 <b>15</b>	<b>16</b>	 <b>17</b>	<b>18</b>	 <b>19</b>	<b>20</b>	 <b>21</b>
 <b>22</b>	 <b>23</b>	<b>24</b>	 <b>25</b>	 <b>26</b>	 <b>27</b>	Festival of Bones <b>28</b>

# Loot


















Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	 5	6	 7
 8	 9	10	 11	12	 Heroes Meet 13	14
 15	 16	 17	 18	19	20	 Harvest Come 21
 Day of the Hunt 22	 23	24	 Qualintsalaroth 25	26	 27	28

# Betrayal


















Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	 5	 6	 7
 8	 9	10	 11	Festival of Knights 12	 13	14
   Festival of the Eye 15	16	 17	18	 19	20	 21
 22	 23	 24	 25	26	 27	28



# Pestilence

Guard	Pain	Fear	Rout	Strife	Feint	Flank
 1	2	 3	4	 5	6	 7
 8	 9	10	 11	12	Genealogy Day  <b>13</b>	 14
 15	Rifarsdag <b>16</b>	 17	18	 19	20	 21
 Old Folk's Day <b>22</b>	 <b>23</b>	24	 <b>25</b>	26	 <b>27</b>	28

# Reward

Guard	Pain	Fear	Rout	Strife	Feint	Flank
					Thanks-a-lot Day	
1	2	3	4	5	6	7
		Kharas' Shame				
8	9	10	11	12	13	14
						
15	16	17	18	19	20	21
						
Day of the Hunt			Brothersbane			
22	23	24	25	26	27	28